

Largo (in C major)

This very simple tune is usually played in "four" time. Here, we are going to play it counting in threes (waltz time)

pull bellows out

Left Hand Chords **C**

Ornament -
mordent to G

Dvorak

Note names: E G G E D C

*Right Hand Fingering: 2 3 3 2 T 1

Counting: one two three one two three one two three one two three

Left Hand: bassnote majorchord majorchord etc.
"Oom Pah Pah"

push bellows in

G

Ornament -
mordent to E

tied note - don't play (count)

D E G E D D

T 2 3 2 T

one two three one two three one two three one two three

pull bellows out

C

Ornament -
mordent to G

E G G E D C

2 3 3 2 T 1

one two three one two three one two three one two three

push bellows in

G Ornament - mordent to E **C** tied note - don't play (count)

D E D C C C

T 2 T 1 1

one two three one two three one two three

Left Hand bassnote +majorchord

Notes used in this tune - as found on the Black Diamond 60 bass B system chromatic button accordion. Please note: Row 1 is the row nearest the outside of the instrument/Row 3 is the middle row etc. Button 1 is the button nearest the "chin end".
 *Right Hand Fingering: T = Thumb/1 = Index Finger/
 2 = Middle Finger/3 = Ring Finger/4 = Little Finger (not used in this tune)

C D E G

Row3/button2 Row1/button3 Row2/button4 Row2/button5

Ornaments - in this piece we are going to try and introduce some simple "ornaments" or "twiddly bits" if you like!
 The most common ornament on the accordion is known as an **upper mordent**. This is where we play the main note, a note above - usually but not always, a tone above the first note and then the main note again crushed into the value of the original single note.
 Sometimes the extra note can be a third or a fifth above. In the case of the E in this piece we play the E, the G above and then the E again. The G is a third above. In the case of the D we play the D, the E above and then the D again. This is the more usual upper mordent where the note above is a tone higher than the principal note. WATCH THE VIDEO!!!
 Don't worry if you can't manage this yet!